# Track Reconstruction: the trf toolkit

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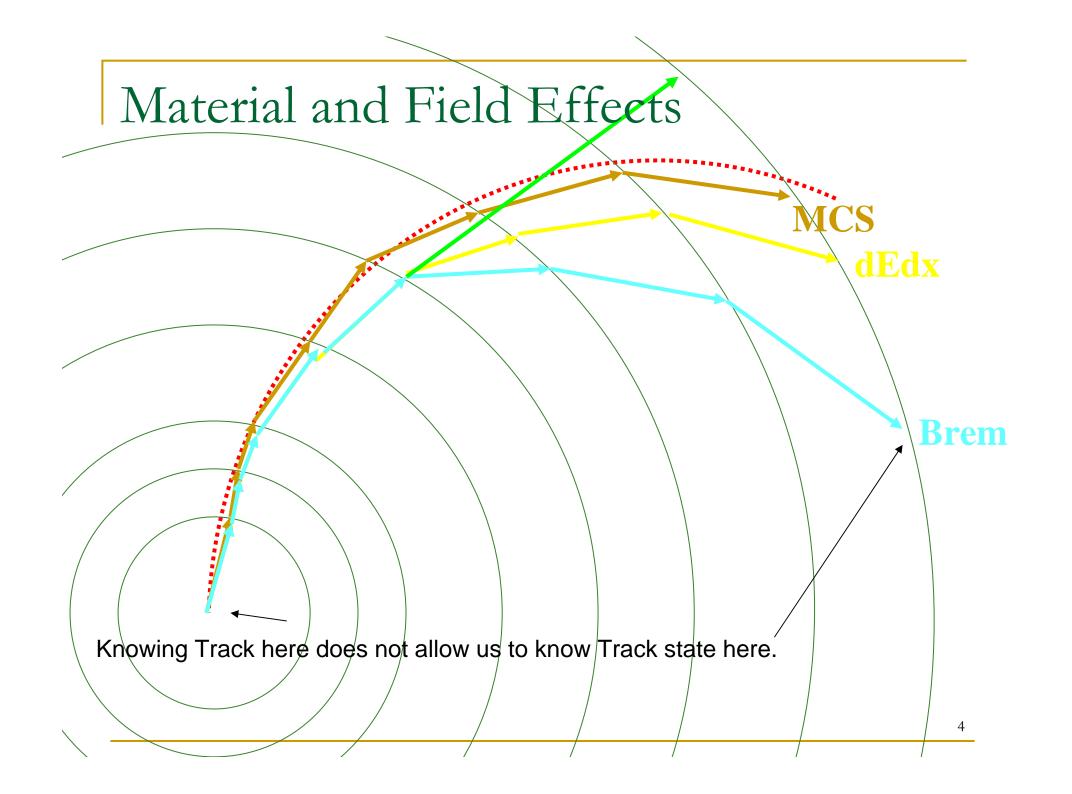
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#### What is a track?

- Ordered association of digits, clusters or hits (finder)
  - Digit = data read from a detector channel
  - Cluster = collection of digits
  - □ Hit = Cluster (or digit) + calibration + geometry
    - Provides a measurement suitable to fit a track
    - E.g. a 1D or 2D spatial measurement on a plane
- Trajectory through space (fitter)
  - □ Space = 6D track parameter space
    - 3 position + 2 direction + 1 curvature
  - 5 parameters and error matrix at any surface
- Track is therefore only piecewise helical.
  - default is to break track down by measurement layers.
  - could increase granularity for inhomogeneous fields

#### Track Definition

- Six parameters are required to determine a charged particle's ideal path in a magnetic field.
- However, knowing these parameters at a single point (e.g. the distance of closest approach to the beam, dca) is insufficient for precision fits due to material effects (dE/dx, MCS, bremsstrahlung) and field inhomogeneities.
  - No global functional form for the fit.
- Current LCIO Track interface definition is too simplistic by not allowing for these effects.



## Infrastructure components

#### Hit

- Defined at a surface.
- Provides a measurement and associated error
- Provides a mechanism to predict the measurement from a track fit
- Provides access to underlying cluster and/or digits

#### TrackerHit

- Current TrackerHit interface only accommodates three dimensional hits.
- Many tracking subdetectors only provide one dimensional measurements (silicon microstrips) or two dimensional hits (such as silicon pixels).
- Furthermore, using Cartesian coordinates is not always the most natural for individual subdetectors.
- Cylinder:
  - 1D Axial: φ
  - □ 1D Stereo: φ+κz
  - 2D Combined: (φ, z)
- XYPlane:
  - □ 1D Stereo:  $w_v^*v + w_z^*z$
  - 2D Combined: (v, z)

- ZPlane:
  - □ 1D Stereo:  $w_x^*x + w_y^*y$
  - 2D Combined: (x,y)

#### trf Hits

#### trfcyl:

- HitCylPhi: a phi measurement on a cylinder.
- □ HitCylPhiZ : stereo measurement on a cylinder.
  - phiz = phi + stereo\*z.
- HitCylPhiZ2D: measurement of both phi and z on a cylinder.

#### trfxyp:

- □ HitXYPlane1 : one dimensional v-z measurement on a XYPlane.
  - $\blacksquare$  avz = wv\*v + wz\*z
- □ HitXYPlane2: two dimensional (v,z) measurement on an XYPlane

#### trfzp:

- HitZPlane1: one dimensional xy measurement on a ZPlane.
  - = axy = wx\*x + wy\*y
- □ HitZPlane2: two dimensional (x,y) measurement on a ZPlane

#### Surfaces

- Surfaces generally correspond to geometric shapes representing detector devices.
- They provide a basis for tracks, and constrain one of the track parameters.
- The track vector at a surface is expressed in parameters which are "natural" for that surface.

## 1.) Cylinder

- Surface defined coaxial with z, therefore specified by a single parameter r.
- Track Parameters:  $(\phi, z, \alpha, \tan \lambda, q/p_T)$
- Bounded surface adds z<sub>min</sub> and z<sub>max</sub>.
- Supports 1D and 2D hits:
  - □ 1D Axial: ∅
  - □ 1D Stereo: φ+κz
  - □ 2D Combined: (∅, z)

#### 2.) XY Plane

- Surface defined parallel with z, therefore specified by distance u from the z axis and an angle φ of the normal with respect to x axis.
- Track Parameters: (v, z, dv/du, dz/du, q/p)
- Bounded surface adds polygonal boundaries.
- Supports 1D and 2D hits:
  - □ 1D Stereo:  $w_v^*v + w_z^*z$
  - 2D Combined: (v, z)

#### 3.) Z Plane

- Surface defined perpendicular to z, therefore specified by single parameter z.
- Track Parameters: (x, y, dx/dz, dy/dz, q/p)
- Bounded surface adds polygonal boundaries.
- Supports 1D and 2D hits:
  - □ 1D Stereo:  $w_x^*x + w_v^*y$
  - 2D Combined: (x,y)

## 4.) Distance of Closest Approach

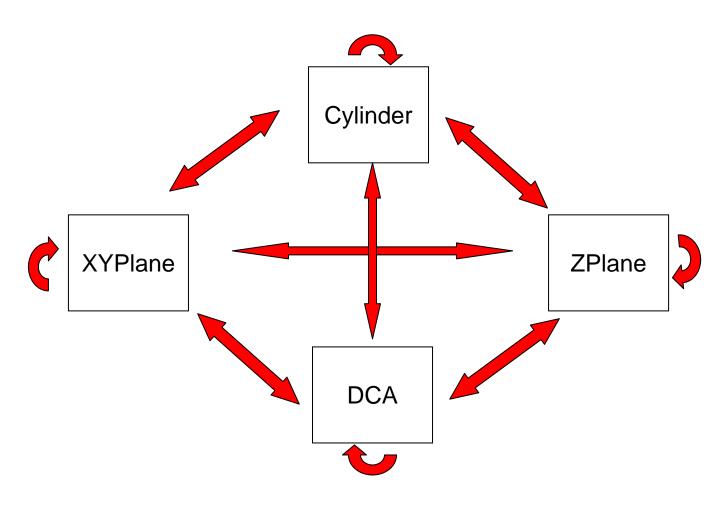
- DCA is also a 5D Surface in the 6 parameter space of points along a track.
- It is not a 2D surface in 3D space.
- Characterized by the track direction and position in the (x,y) plane being normal;  $\alpha=\pi/2$ .
- Track Parameters: (r, z, φ<sub>dir</sub>, tanλ, q/p<sub>T</sub>)

#### Propagator

- Propagators propagate a track (and optionally its covariance matrix) to a new surface.
- A propagator returns an object of type PropStat which describes the status of the attempted propagation:
  - i.e. whether it was successful and, if so, in which direction the track was propagated (forward or backward).
- Interacting Propagators modify the track and its covariance matrix (in case of energy loss), or just the covariance matrix (thin multiple scattering.)

## Propagators

Propagators are defined for all combinations of surfaces:



#### Interactors

- Describes the interface for a class which modifies a track. Examples are:
- Multiple Scattering
  - ThickCyIMS
  - ThinXYPlaneMS
  - ThinZPlaneMS
- Energy Loss
  - CylELoss

#### Detector

- Use compact.xml to create a tracking Detector composed of surfaces, along with interacting propagators to handle track vector and covariance matrix propagation, as well as energy loss and multiple scattering.
  - Silicon pixel and microstrip wafers modeled as either xyplane or zplane.
  - TPC modeled as cyindrical layers (corresponding to pad rows).
  - Currently using thin multiple scattering approximations.
  - Using pure solenoidal field propagators
    - Runge-Kutta propagators available when needed.

## Track Finding

- Using a conformal mapping technique
  - Maps curved trajectories onto straight lines
  - Simple link-and-tree type of following approach associates hits.
  - Once enough hits are linked, do a simple helix fit
    - circle in r-phi
    - straight line in s-z
    - simple iteration to make commensurate
  - Use these track parameters to predict track into regions with only 1-D measurements & pick up hits.
  - Outside-in, inside-out, cross-detector: completely flexible as long as concept of *layer* exists.
    - Runtime control of finding details.
  - Simple fit serves as input to final Kalman fitter.

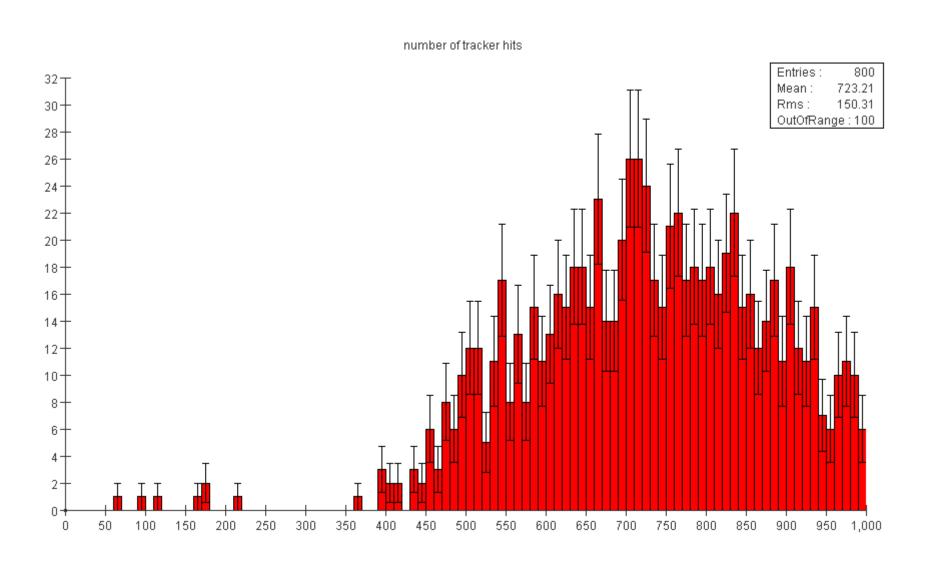
## Application to ttbar $\rightarrow$ six jets events

- Generate  $e^+e^- \rightarrow ttbar$ ,  $ttbar \rightarrow six jets$ .
- Simulate response of silicon detector using full GEANT simulation (slic).
- Convert SimTrackerHits in event into:
  - 1-D phi measurements in Central Tracker Barrel
  - 2-D phi-z measurements in Vertex Barrel (pixel)
  - 2-D x-y measurements in forward disks (assume stereo strips)
  - 2-D phi-z measurements in TPC (place hits on cylinders in middle of readout pads)
  - Simple smearing being used
    - NO digitization ∴ NO ghosts, NO merging, NO fakes ... yet.

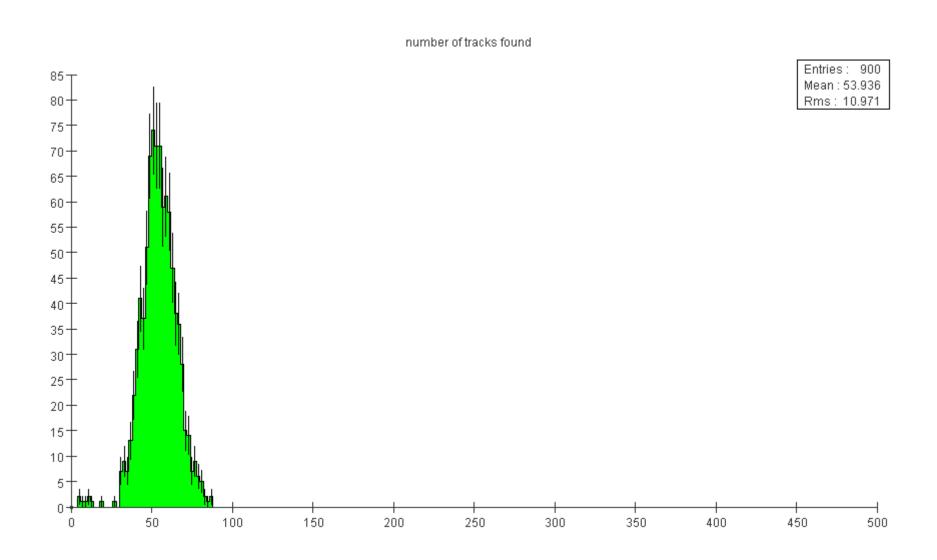
## Application to ttbar $\rightarrow$ six jets events

- Open event, read in data.
- Create tracker hits.
- Find tracks & fit with simple helix.
- Fit tracks with Kalman filter, MCS, dEdx.
- Analyze tracks.
- Write out histograms.
- Takes 3min to fully analyze 900 events on 1.7GHz laptop.

## ttbar →six jets # of Hits

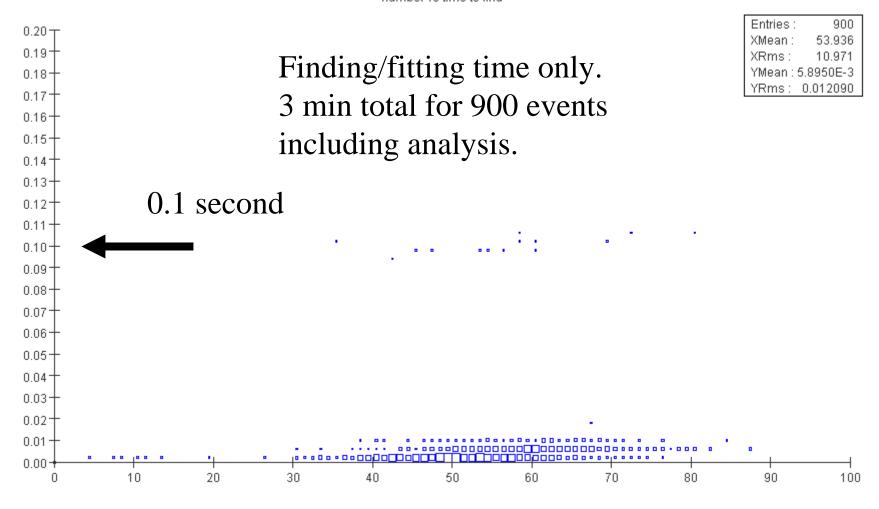


#### # of tracks found



## time (s) vs # tracks (1.7GHz)

number vs time to find



# time(s) per track (1.7GHz)

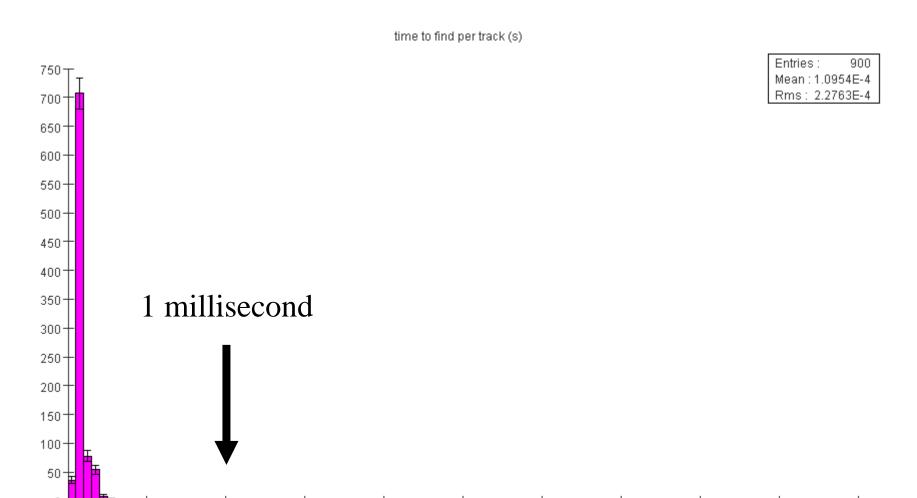
0.0000

0.0005

0.0010

0.0015

0.0020



0.0025

0.0030

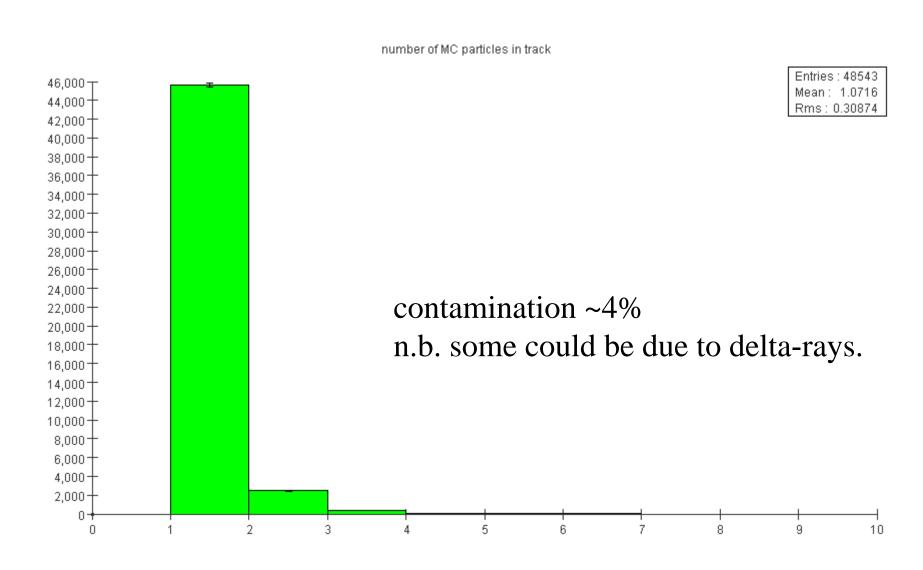
0.0035

0.0040

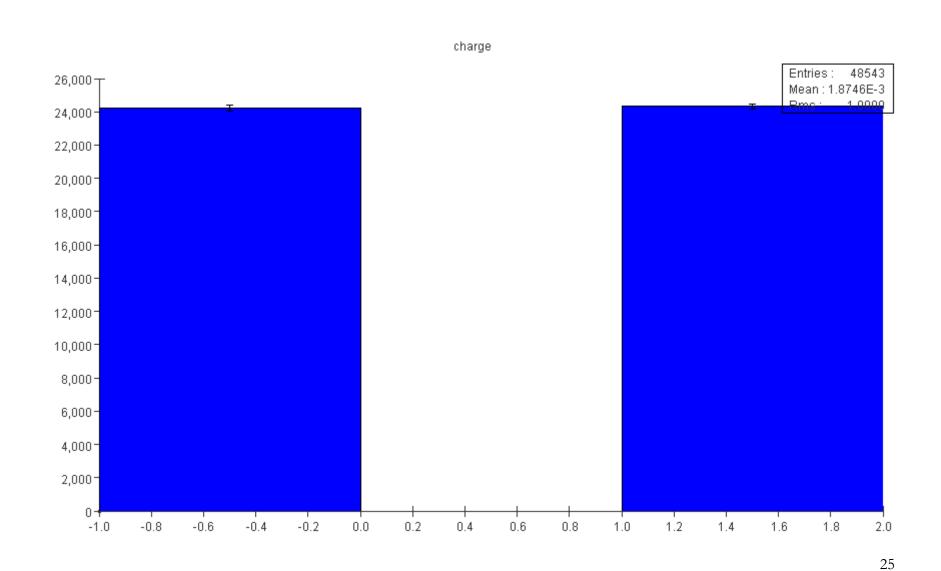
0.0045

0.0050

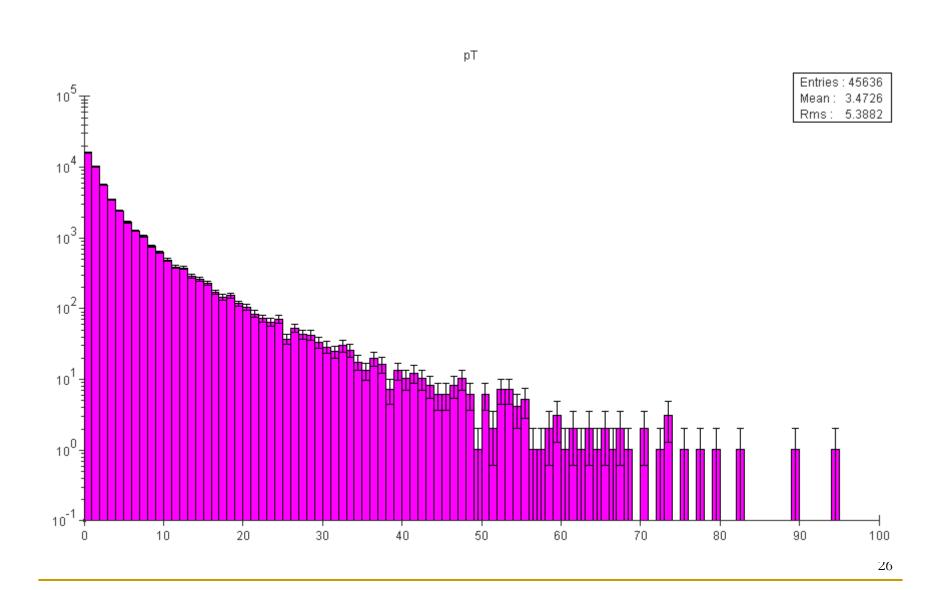
## # of MCParticles/track



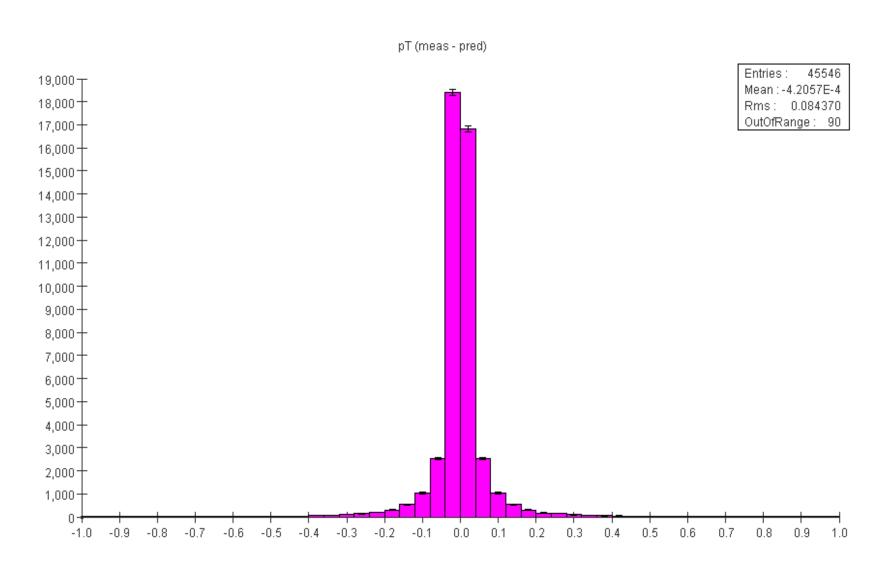
# charge



# ttbar →six jets pT

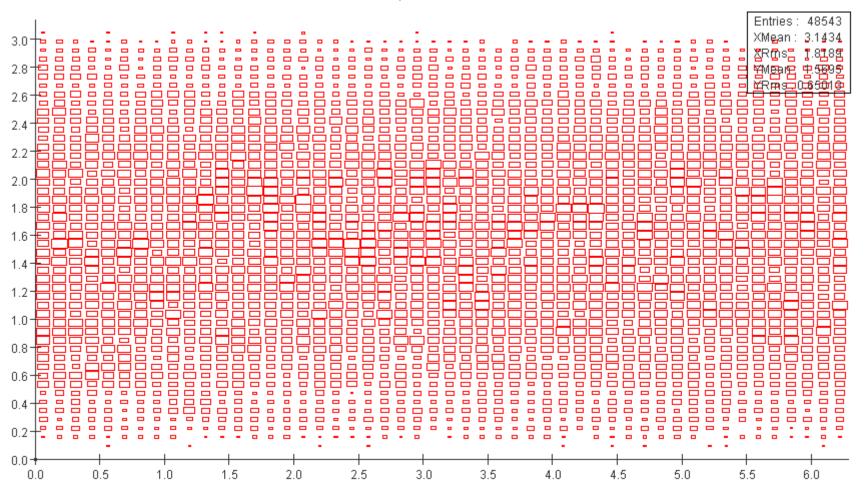


# pT (meas-pred)

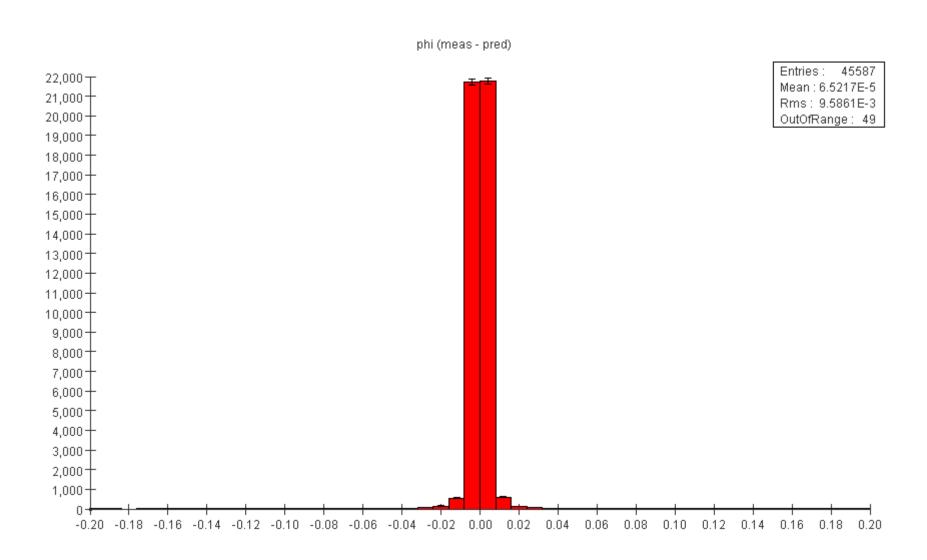


## $\phi$ vs $\theta$

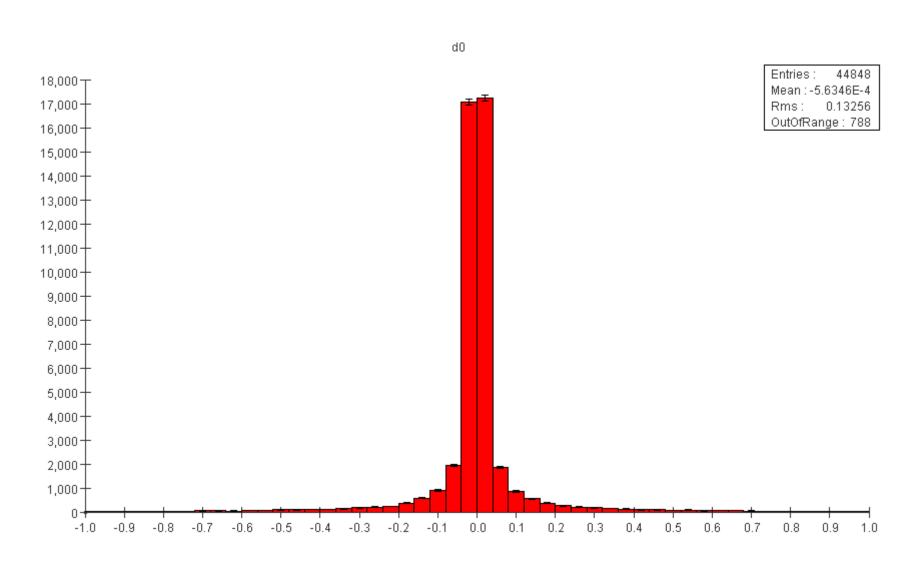




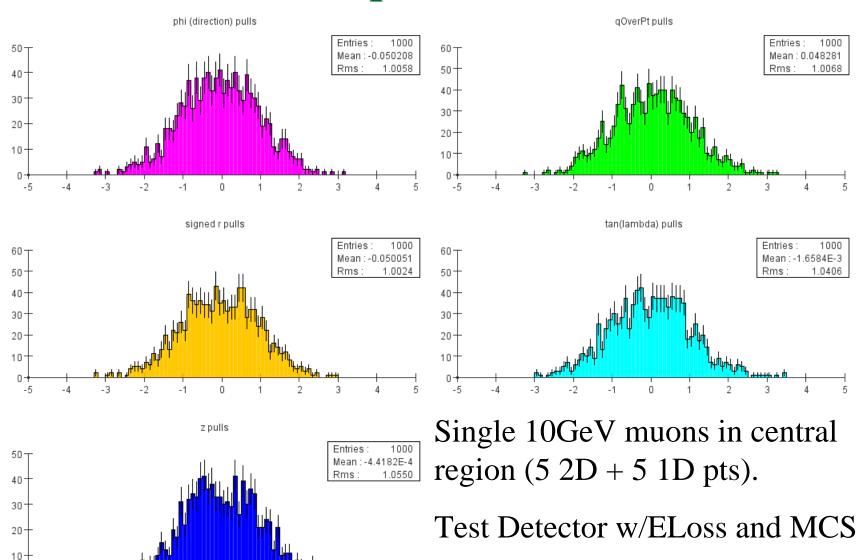
# phi (meas – pred)



## impact parameter



## Full Kalman Fit pulls



#### Summary

- Trf toolkit provides full infrastructure for defining detectors, hits, tracks as well as propagators, interactors and fitters.
  - Currently working on generic interface between compact detector description and tracking Detector.
  - Lot of effort being devoted to "smart" propagator.
- Available in Java (org.lcsim) as well as C++ (standalone).
- Pattern recognition based on 2-D measurements on surfaces is implemented for collider-type detectors.
- Fast, with high efficiency.
- Extrapolation into 1-D tracker and fitting with full Kalman filter for linear collider detectors.
- Lots of work ahead to characterize and improve.